Overview of Object Properties

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Every object has properties. Some <u>PROPERTIES</u> are general and apply to most objects; for example, <u>LAYER</u>, <u>COLOR</u>, <u>LINETYPE</u>, lineweight (<u>LWEIGHT</u>) and <u>PLOTSTYLE</u>.

Most general properties can be assigned to an object by layer or can be assigned to an object directly.

- If a property is set to BYLAYER, the object uses the property of the layer on which it is drawn.
- When a property is set to a specific value, that value overrides the value set for the layer.

Online URL: https://kb.gstarcad.com.my/article/overview-of-object-properties-2470.html