## DRAWORDER command

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The **DRAWORDER** command is used to change the drawing order of graph or other objects.

**Command Access:** 

**Menu** : Tools > Draw Order > Bring to front **Command** : DRAWORDER

## **Command Prompts:**

Select object: Enter object ordering option [Above objects/Under objects/Front/Back] <Back>:

## **Function Description:**

The DRAWORDERCTL system variable could control default display of overlapped objects. The TEXTOFRONT command could place all text and annotations in drawing in front of other objects and the HATCHTOBACK command could place all hatch objects to the back of other objects.

**Relative Glossary:** 

Above objects:

Move the selected objects and place them above the specified reference objects.

**Under objects:** 

Move the selected objects and place them under the specified reference objects.

Front:

Move the selected objects to the front of objects in drawing.

Back:

Move the selected objects to the back of objects in drawing.

When change drawing order (display order and plot order) of multiple objects, the relative drawing order of selected objects will remain unchanged.

By default, creating new objects from existing objects (for example, using the FILLET or PEIDT command), it will specify the preferred drawing order for new objects; editing objects (for example, using the MOVE or STRETCH command), the specified objects will display in front of all other objects; part drawing will be regenerated after editing and it will display objects in correct way according to drawing order. Users may spend a long time to finish it and they could use the DRAWORDERCTL command to change the default drawing order setting.

Online URL: https://kb.gstarcad.com.my/article/draworder-command-2101.html