SHADOWPLANELOCATION system variable

Function Description:

The **SHADOWPLANELOCATION** system variable is used to control the location of an invisible ground plane used to display shadows.

Type : Real
Saved in : Drawing
Initial value : 0.0000

The **SHADOWPLANELOCATION** value is current location on Z axis. The ground plane is invisible, but it could project and receive shadows. Objects under ground plane could project shadows by ground plane.