DIVMESHPYRLENGTH system variable

Function Description:

The **DIVMESHPYRLENGTH** system variable is used to set the number of subdivisions along each dimension of the base a mesh pyramid.

Type : Integer
Saved in : User-settings
Initial value : 3

This setting could affect the new mesh pyramid created by **MESH** command. This value could also be set in "Mesh Primitive Option" dialog box.